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ANISH MOHAN

3d MODELER

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OBJECTIVE

To take up challenging works to polish and enhance my skills and make commendable contributions to the industry.

SKILLS/INTERESTS

Primary Skills include 3d modeling and sculpting - Maya, 3dsMax, Zbrush
Secondary skills include texturing and CG hair styling - Photoshop, Shave and Haircut, HairFarm

EDUCATION

B.Sc Visual Communication from CSI Bishop Appasamy College, Bharatiar University, Coimbatore.

Additional Education

CG Talk Cybergirl Character Workshop by Steven Stahlberg, a high quality comprehensive workshop sharing realistic character development and presentation.

WORK EXPERIENCE

Sun Animatics, Hyderabad 2009-

As lead character modeler, for CG Feature project - "Eshan-The Legend of Bhairavi"

Ken Creative Studio, Chennai 2007-2009

As lead modeler on a few tv commercials, broadcast episodes of HipHop Fables and previs work of CG feature Ninja Knights.

Red Octane Technologies, Chennai 2006-2007

As lead character modeler, for broadcast and game characters (Guitar Hero II).

MARTI Animation, Turkey (online) 2004-2006

Worked on a few animated TV series for kids. Jobs included modeling, texturing, assigning facial expressions and rigging of cartoon characters as per approved design. Have completed around 180 characters with setup ready for use by animators in about one and a half years.

PAPRIKAAS Animation Studio, Bangalore 2004 - 2 months

Worked as a facial expression animator (training) at Paprikaas, Bangalore for "FFACCE", a Korean CG film.

NIETT, Indian Navy 2004 - 8 months

Was chosen to be the instructor for multimedia development for defence related Computer Tutorial Media development for three consecutive batches assigning them with projects and guiding them in their projects.

ACHIEVEMENTS

✍ My rendition of Tony Diterlizzi's "Northern Quarry Dwarf" won a front page plug at **CGTALK.com**, the front page excellence award at **3DTOTAL.com**, **Pixeltheory3d.com** and the showcase Award at **CGTANTRA.com**.

✍ Was chosen to be in the beta testing group for **Hair-Farm**, a high-end hair plugin for 3dsMax.

✍ Won the runners up for the **24 fps CGTantra Excellence Award** for Best Modeling and Texturing 2007

✍ Won the best for several categories at the Hardcore Modeling Challenge at **CGTALK.com**.

The challenges were the 30 models in 30 days Modeling challenge at **CGTALK.com**

The Vitruvian Man Modeling challenge at **CGTALK.com**

✍ 1st Prize in Speed Modeling Challenge of "The Djinn and the Lamp" at **CGTANTRA.com**

PERSONAL DETAILS

Marital Status : Single
Date of Birth : 02.12.1981
Languages Known : English, Malayalam, Hindi, Tamil